

# Connected Car Hacking

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Ignition - Automotive cybersecurity & networks bootstrap



Quarkslab

- Discord server: <https://discord.gg/E4cqVzq2>

Same base as many decades: 4 wheels around a motor

But with significant improvements:

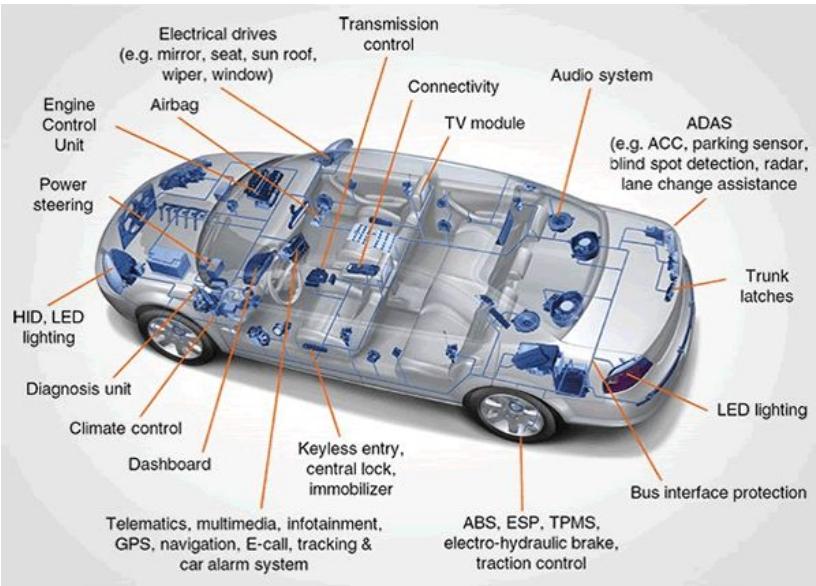
- **Driving assistances** (anti-collision, line detection, ESP/ABS, road sign reconnaissance, self-park...)
- **Connectivity** (GPS/LTE/Wi-Fi/Bluetooth...)
- **Onboard services** (remote control, localisation, auto-diagnostic...)
- **Autonomous driving** (Mercedes reached level 3 autonomous driving, fall 2021)



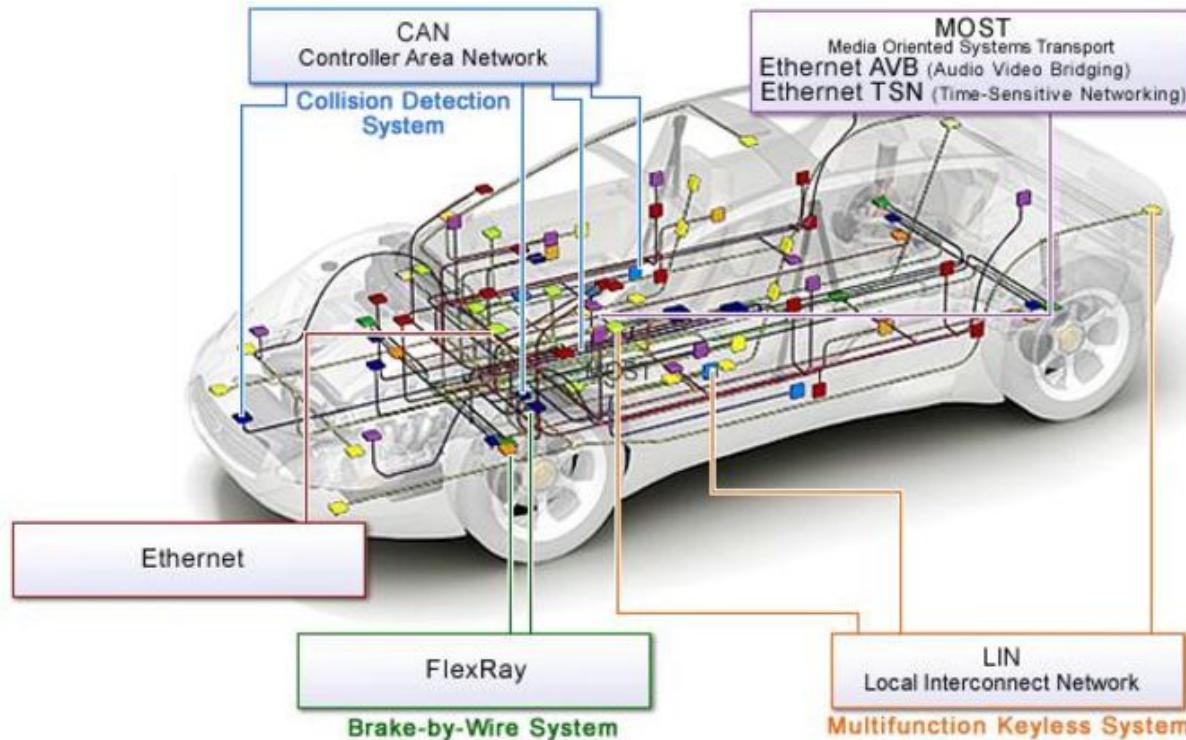
# Cores of a car: ECUs

## ECU: Electronic Control Unit

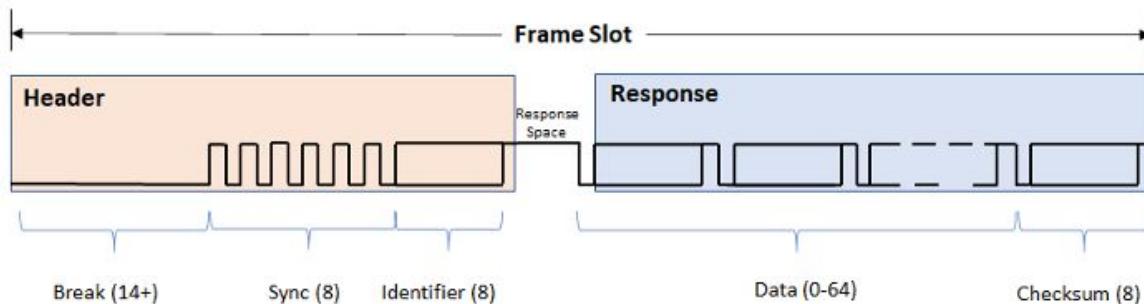
It reads **SENSORS**, manage **ACTUATORS**, communicate with others **ECU/DEVICES/BACKEND** through wired or wireless networks. Could be one or several **MCU/SOC**.



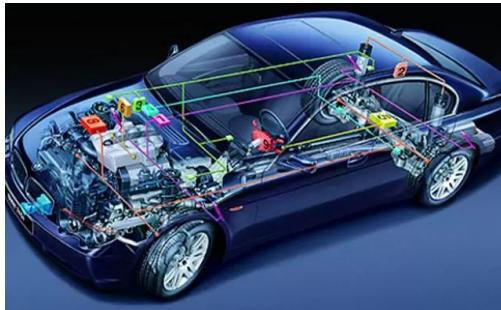
# ECUs communications: multiple internal networks



- ▶ **Single wire** serial network protocol with speed up to **19.2 Kbit/s (ISO 17987)**
- ▶ **Broadcast** protocol allowing up to **16 nodes**
- ▶ **Master - slave** communication system
- ▶ **Low cost** network for **non-critical** application (locking system...)



- ▶ **Two wires** half-duplex network protocol with speed up to **1 Mbit/s (ISO 11898)**
- ▶ **Fault resistant** protocol
- ▶ **CAN-FD** (Flexible Data Rate) allows speed up to **8 Mbit/s**
- ▶ **Most commonly** used in-vehicle network to connect **ECUs**

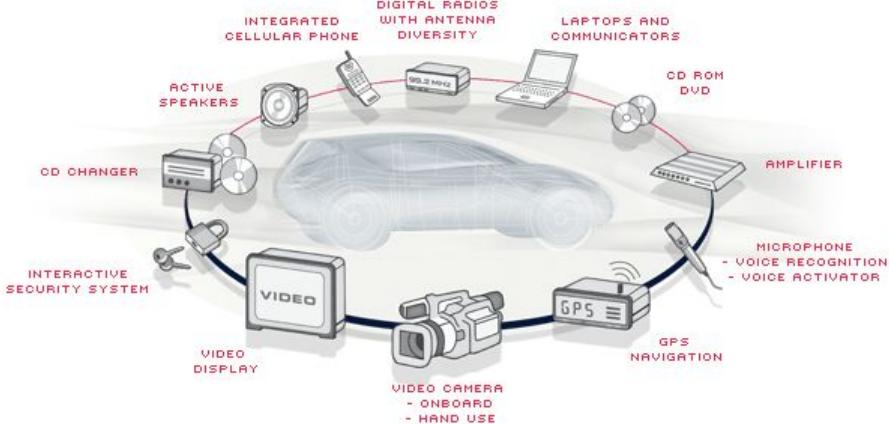


# MOST: Media Oriented System Transport

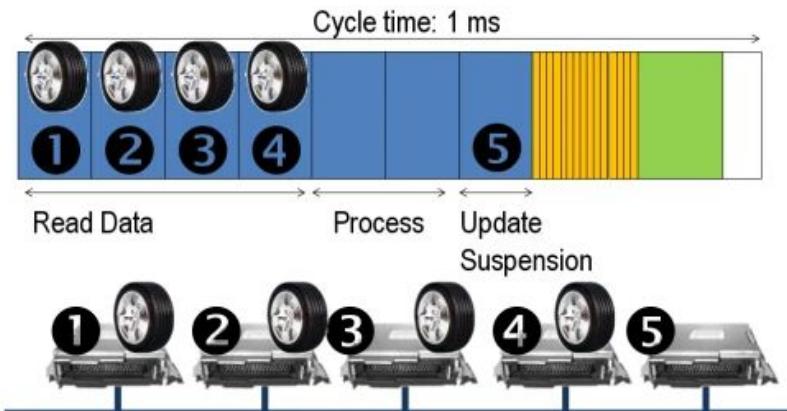


Illustration: [\[link\]](#)

- ▶ **High speed** multimedia network with speed up to **150 Mbit/s (ISO 21806)**
- ▶ **Ring network** topology to transport audio, video, voice and data signals
- ▶ **Expensive network** using optical fibre



- ▶ **High performance** 2/4 wires network protocol with speed up to **10 Mbit/s (ISO 17458)**
- ▶ **Fault resistant** and **deterministic**
- ▶ **TDMA** (Time Division Multiple Access): **Flexray** node communicates during a **scheduled time slot**
- ▶ Used for **high-performance applications** (Steer-by-wire, ADAS, ...)



- ▶ **High speed** two wires network with speed up to **1 000 Mbit/s**
- ▶ **Physical layer** different from traditional ethernet (100/1000Base-T1, BroadR-Reach)
- ▶ **Less expensive** than MOST
- ▶ Handle **generic network protocols** and **automotive specifics**

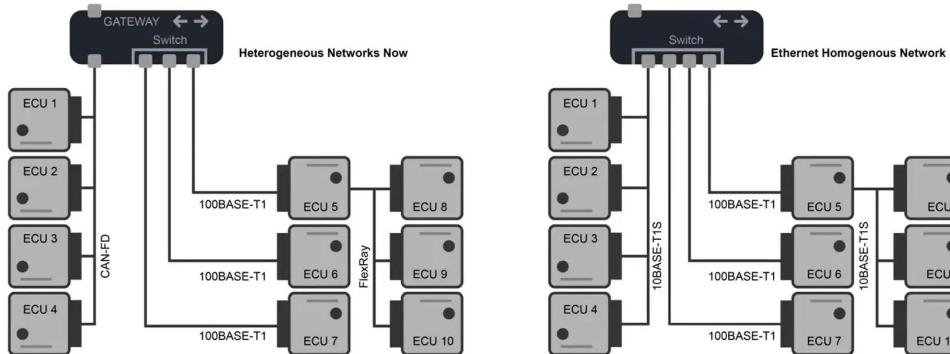


# Automotive Ethernet - 10Base-T1S

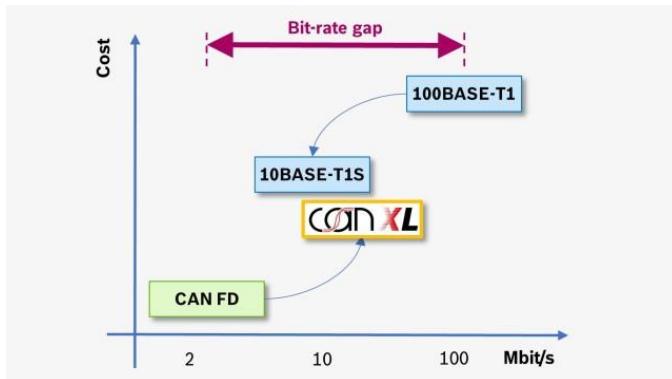


Illustration: [\[link\]](#)

- ▶ **Multidrop** ethernet network with speed up to **10 Mbit/s**
- ▶ Allows **ethernet homogeneous** network
- ▶ Use **twisted pairs** as CAN and 100/1000Base-T1 networks
- ▶ Supports at least **8 nodes** in 25m max



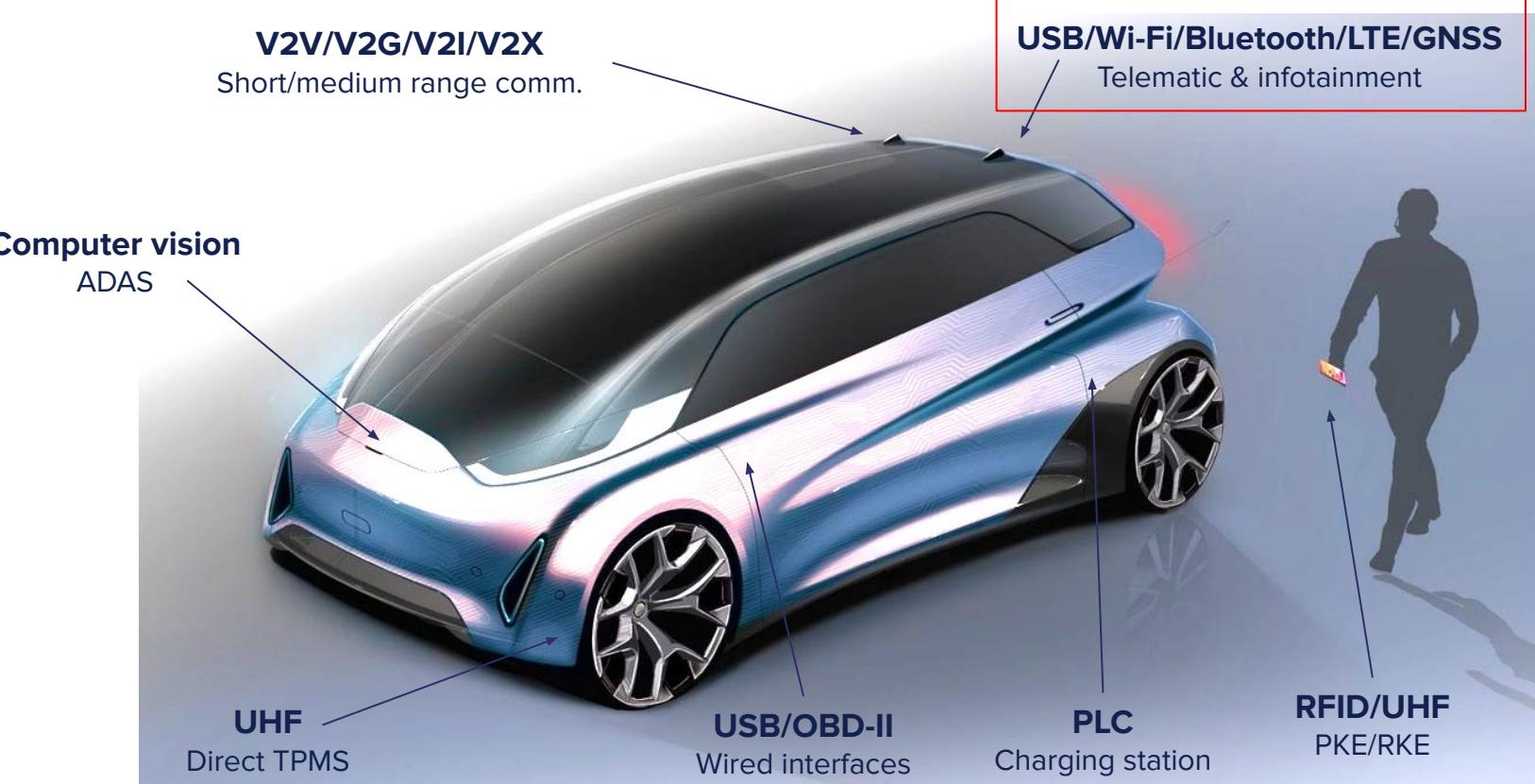
- ▶ **Latest evolution** of the CAN protocol started in 2018 (**eXtra Long**)
- ▶ Compatible with **CAN-FD**, allows speed up to **20 Mbit/s** and **2048 bytes** of payload
- ▶ Can **tunnel** Ethernet frames



# Attack surfaces



Illustration: [\[link\]](#)



# Automotive & cybersecurity: milestone

In **2015** security researchers shown **major vulnerabilities** in a connected vehicle, causing the recall of **1.5M** of vehicles in US

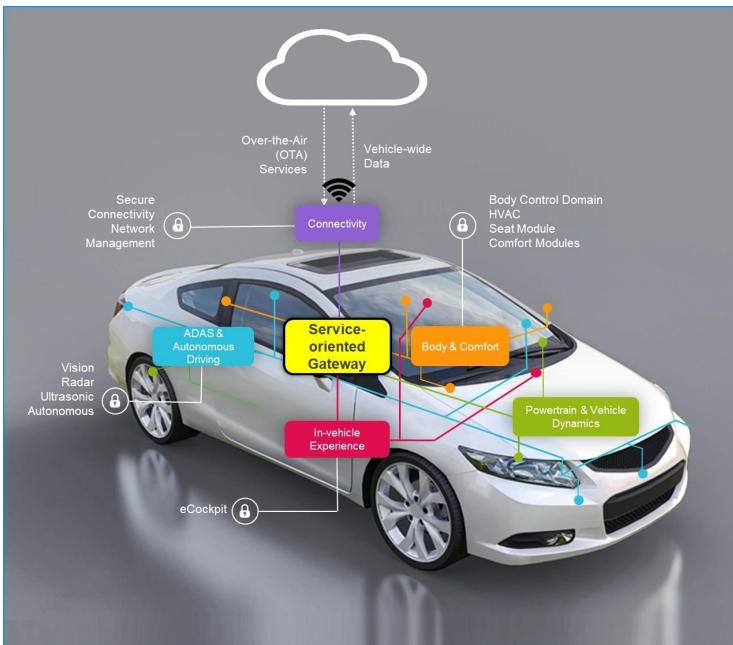


1. <https://static.nhtsa.gov/odi/rcl/2015/RCRIT-15V461-7681.pdf>

# Network segregation

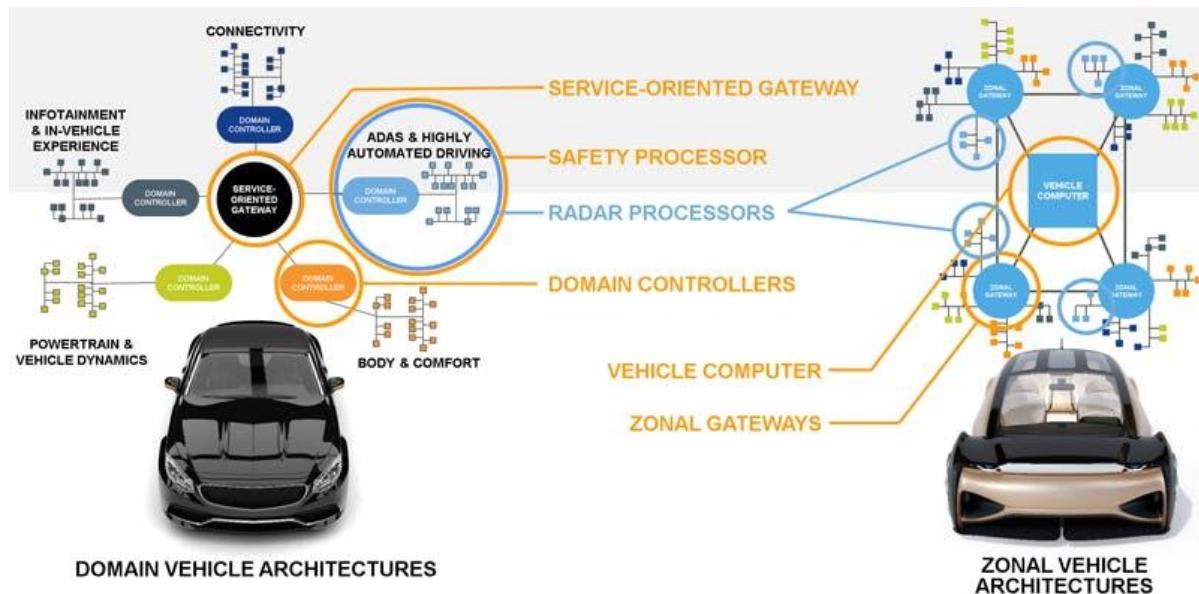
Nowadays, it is common that in-vehicle networks are **segregated** regarding their usage, a **gateway** managing a **secure bridge** between them

Illustration: [\[link\]](#)



# From Domain to Zonal controller

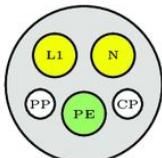
OEMs tend to switch from **Domain architectures** to **Zonal architectures**, where a **central computer** handles data and actuators from different isolated zones, providing better scalability/reliability, **bringing software-defined vehicles**



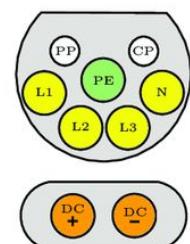
# Electrical vehicle plugs

- ▶ Electrical vehicle are able to communicate with charging station using **PLC** or **CAN**
- ▶ **PLC** communication is made via **Control Pilot** pin

CCS Type 1 &amp; 2

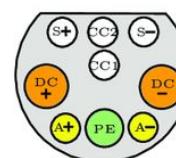


(a)



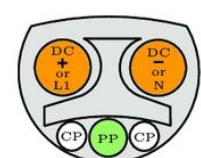
(b)

GB/T



(c)

Tesla



(d)

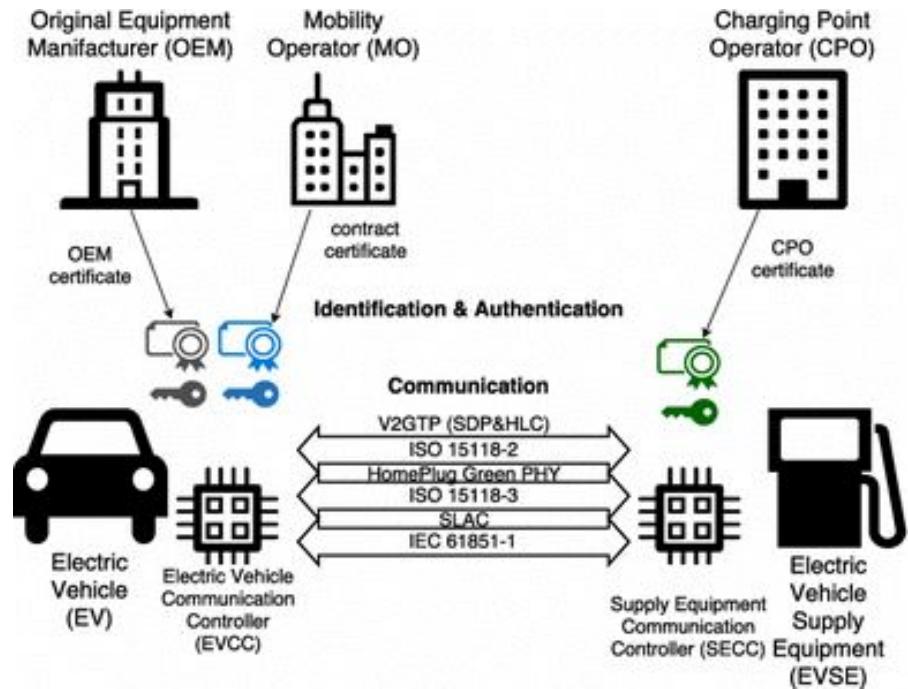
L1	Single-phase AC voltage	S+	Charging Communication CAN
N	Neutral	S-	0V-30V 2A
CP	Control Pilot	CC1	Charging Connection Confirmation
PP	Proximity Pilot	CC2	0V-30V 2A
PE	Protective Earth	A+	Low-voltage auxiliary power supply
L1-L2-L3	Three-phase AC voltages	A-	0V-30V 20A

# Vehicle-to-grid



Illustration: [\[link\]](#)

- ▶ **Plug & charge**, defined by **ISO-15118**, allows drivers to simply plug their vehicle and start charging without needing to authenticate
- ▶ It provides a standardized **secure** communication protocol, relying on several certificates (OEM, MO, CPO...) using several **PKIs**



# UN/EU regulations

## Security

**UNECE WP.29** - Regulations no. 155 & 156 (annex 1958 agreement since 22 January 2021)

- Manage vehicle cybersecurity risks
- Secure vehicles by design
- Detect /respond to security incidents across a vehicle fleet
- Provide safe, secure software updates

## Safety

**EU 2015/758** - april 2015: mandatory e-Call system in new cars

- Data/voice connection plus GNSS

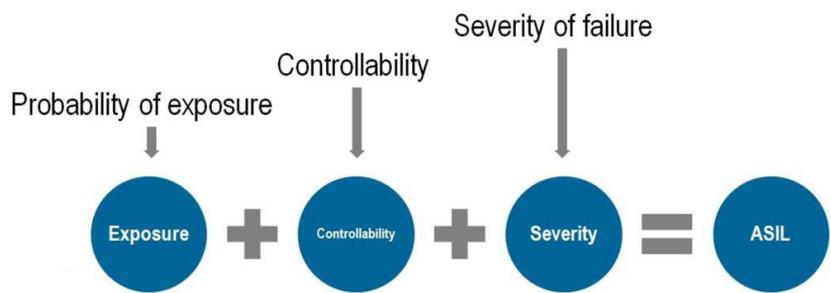
**UNECE R64** - 2009 & **UNECE R141** - 2017: mandatory tire pressure monitoring system

> **Safety** brings more attack surface and complexity, requiring more **Security** for automotive <

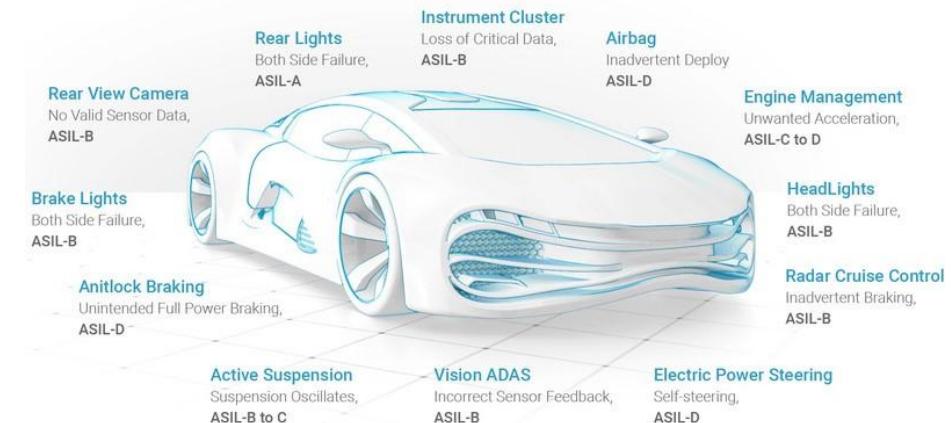
# From ISO 26262 (ASIL)



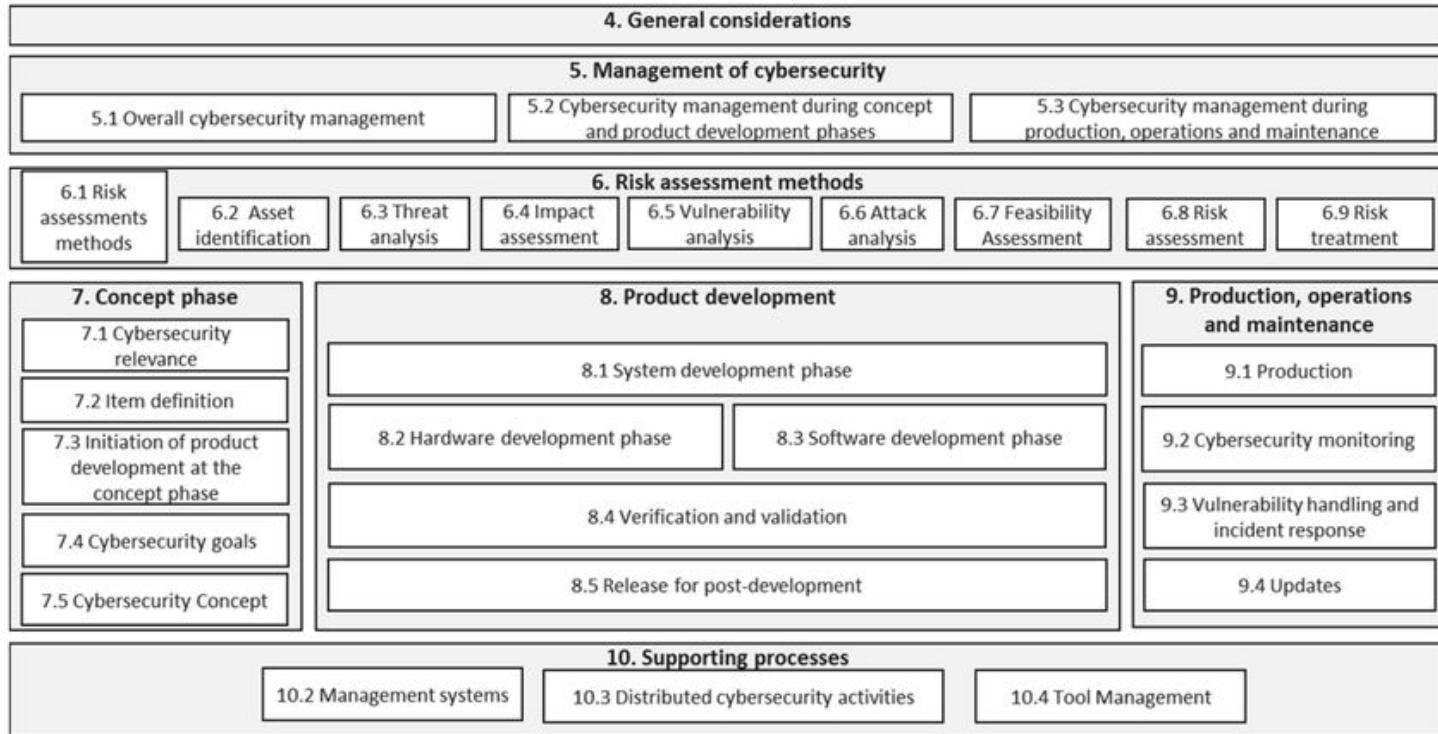
Illustration: [\[link\]](#)



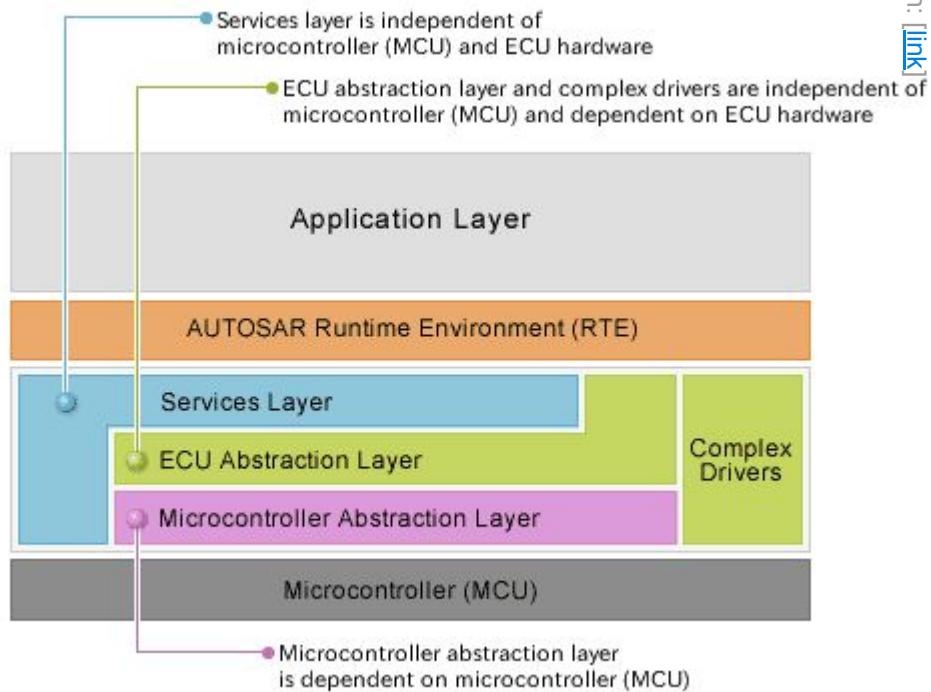
## ASIL: Automotive Safety Integrity Levels



***UN Regulations R155 & R156 refer to ISO 21434***



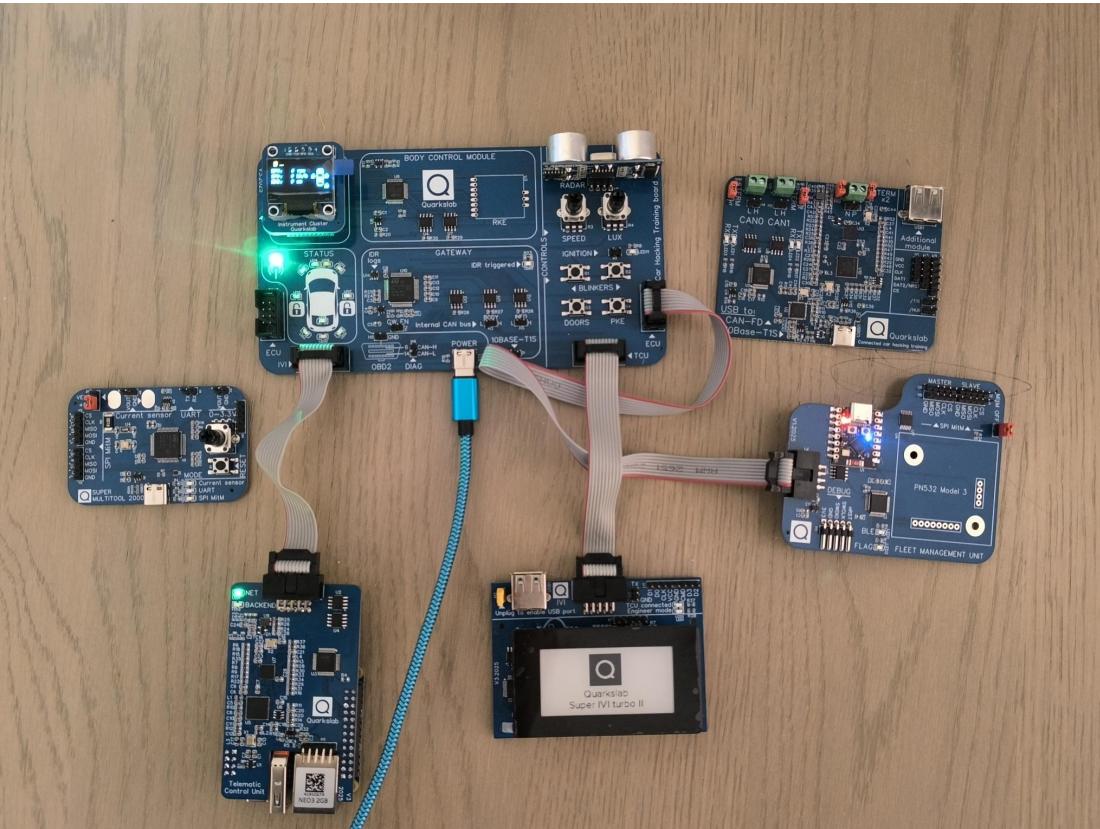
- ▶ Development partnership of **automotive parties** (manufacturer, Tier 1 suppliers) founded in 2003
- ▶ Defines a **standardized software architecture** for ECUs, **methodology** and **procedures**
- ▶ **A whole car is modelled** using an AutoSAR compliant architecture tool, then specific information for an ECU are extracted



# Training equipment: presentation

- ▶ Ubuntu based VM, including:
  - ▶ **Can-utils & Scapy**: CAN tools
  - ▶ **srsRAN & Open5GS**: LTE network emulation tools (with BladeRF support)
  - ▶ **Sysmo-isim-tools**: programmable SIM management
  - ▶ **imHex**: Hex editor
  - ▶ **Binary Ninja**: reverse engineering software
  - ▶ **Saleae Logic 2**: logic analyser
  - ▶ **JADX**: APK reverse engineering
  - ▶ **Terminator**: multi-window terminal
  - ▶ **Facedancer**: USB emulation
  - ▶ **Unicorn/Keystone/Capstone & AFL++**: software emulation and fuzzing
  - ▶ **Wireshark, Nmap, Bettercap**: network analysis
  - ▶ **WHAD**: Bluetooth Low Energy toolkit

# Training ECUs and tools



# Playing with real ECUs



- ▶ One of our **Car in a Box** will be available during the training
- ▶ A **Raspberry Pi** with a **PiCAN** hat is connected to one of the CAN bus, giving access at least to the **ICM**
  - ▶ Wi-Fi SSID: QuarksLab\_CarHacking
  - ▶ Wi-Fi passphrase: HackMyC4r!
  - ▶ IP: 192.168.11.254
  - ▶ Login: student
  - ▶ Password: canihack



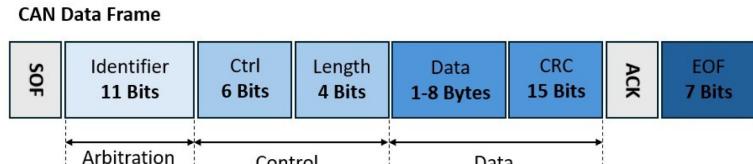
# CAN 101

# CAN bus: key concepts



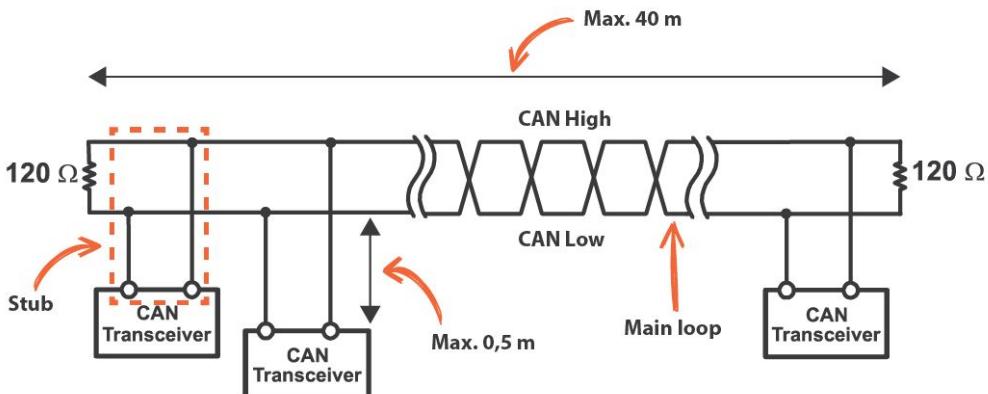
Illustration: [link](#)

- ▶ **Broadcasted** messages
- ▶ The **Arbitration ID** (11 bits: 0x000-0x7FF) and Extended Arbitration ID (29 bits: 0x1FFFFFFF) allows **priority** and **anti-collision** of CAN messages
- ▶ Payload of **8 bytes** for CAN, **64 bytes** for CAN-FD and **2048** bytes for CAN-XL



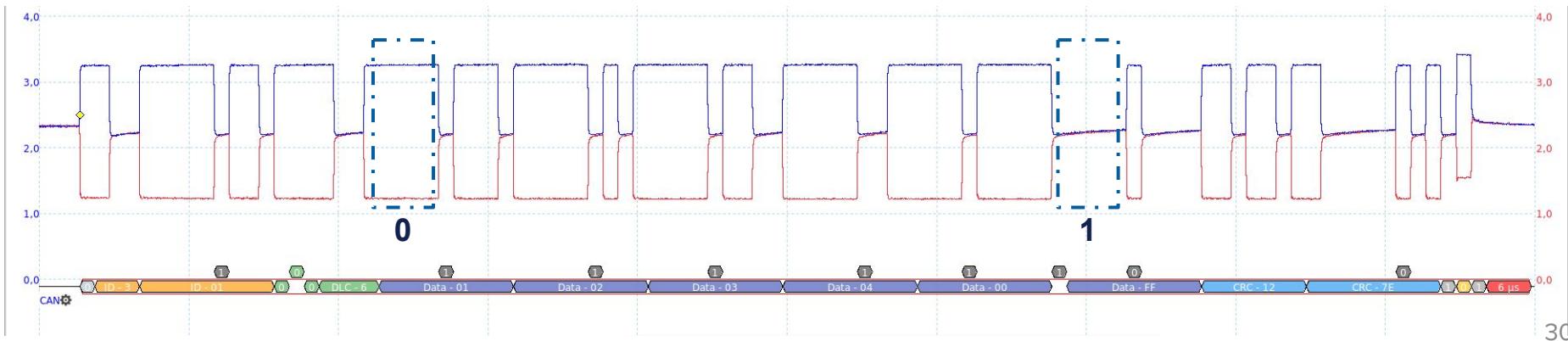
# CAN bus wiring

- ▶ **Two wires:** twisted pair with an **CAN High** and **CAN Low** wire
- ▶ The bus is terminated by a **120 ohms resistor** to prevent signal reflection



# CAN bus signaling

- ▶ **Differential signaling:** the **voltage difference** on each wire defines the signal sent (**fault resistant**)
- ▶ **Dominant state (0):** CAN High is at  $\sim 3.5V$ , CAN Low is at  $\sim 1.5V$
- ▶ **Recessive state (1):** CAN High drops to  $\sim 2.5V$ , CAN Low level increases to  $\sim 2.5V$



- ▶ **Data frame:** sent by a transmitter node to all other nodes
- ▶ **Error frame:** sent by any node detecting an error
- ▶ **Remote frame:** sent by a node to request the transmission of a data frame with the same identifier
- ▶ **Overload frame:** flow control, injects an extra delay after a data or remote frame

# Anatomy of a data frame

Arbitration Field											Control		Data								Checksum								AC	K	End													
S	I	I	I	I	I	I	I	I	I	I	R	I	r	D	D	D	D	D	D	D	C	C	C	C	C	C	C	C	C	C	C	C	D	A	D	E	E	E	E	E	E			
0	D	D	D	D	D	D	D	D	D	D	T	D	0	L	L	L	B	B	B	B	B	R	R	R	R	R	R	R	R	R	R	R	E	C	E	0	0	0	0	0	0	0		
F	1	9	8	7	6	5	4	3	2	1	0	R	E	3	2	1	0	7	6	5	4	3	2	1	0	C	C	C	C	C	C	C	C	C	C	L	K	L	F	F	F	F	F	F
0																	1	1	1	1	1	9	8	7	6	5	4	3	2	1	0			6	5	4	3	2	1	0				

- ▶ **Arbitration ID:** from 0x000 to 0x7FF (11 bits) in standard mode, up to 0x1FFFFFFF (29 bits) in extended mode
- ▶ **RTR:** defines if it's a data frame or remote frame
- ▶ **IDE:** defines the arbitration ID mode (standard/extended)
- ▶ **r0:** recessive (1) for CAN-FD frames
- ▶ **Data:** 8 bytes, up to 64 bytes in CAN-FD
- ▶ **CRC/ACK:** used for error detection
- ▶ **Bit stuffing:** if 5 same bits are consecutive, an opposite bit is added to the frame

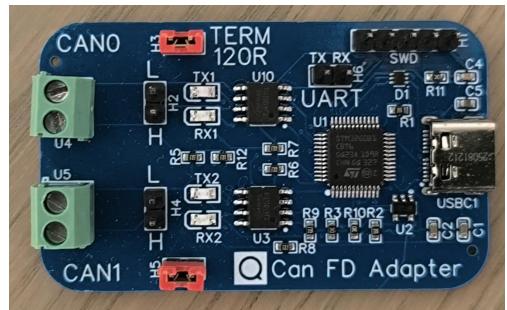
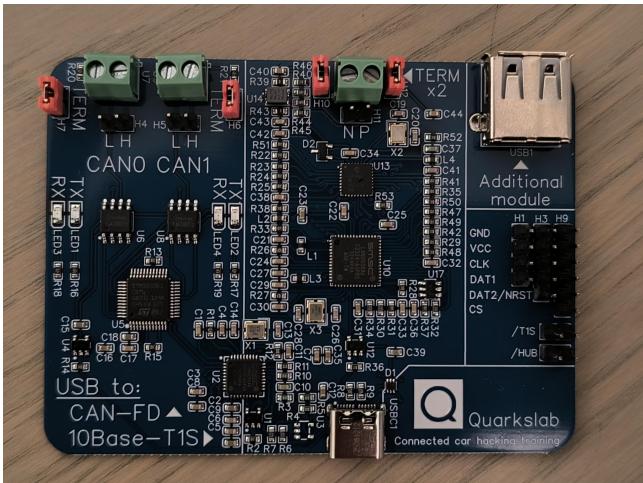
- ▶ **CAN:** 10, 20, 62.5, 125, 250, **500**, 800 and 1 000 Kb/s
  - Most commonly used speed is **500 Kb/s**
  - Non-critical buses use lower speed
- ▶ **CAN-FD:** up to 8 Mb/s

Arbitration phase limited to 1Mb/s to be **backward** compatible with classic CAN
- ▶ **CAN-XL:** up to 20 Mb/s

# Provided CAN adapter



- ▶ Based on an **STM32G0** chip + 2x **TJA1051** transceiver
- ▶ Supports **CAN-FD**
- ▶ Appears as a native CAN interface, supporting **CANSocket**
- ▶ Built-in selectable **120 ohms terminations**
- ▶ Uses [candleLight](#) firmware
- ▶ You'll get the smaller CAN adapter to practice on real ECUs after the training



# Setting up the CAN adapter



- ▶ Find out the interface name

```
$ ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group
default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
[...]
3: vcan0: <NOARP,UP,LOWER_UP> mtu 72 qdisc noqueue state UNKNOWN group
default qlen 1000
    link/can
4: vcan1: <NOARP,UP,LOWER_UP> mtu 72 qdisc noqueue state UNKNOWN group
default qlen 1000
5: can0: <NOARP,ECHO> mtu 16 qdisc noop state DOWN group default qlen 10
    link/can
```

# Setting up the CAN adapter

- ▶ Using ip command, set the device at the desired speed (here 500Kbps)

```
$ sudo ip link set can0 up type can bitrate 500000 dbitrate 500000 fd on
# To support classic CAN (no-fd)
$ sudo ip link set can0 up type can bitrate 500000
```

- ▶ If you need to change the speed of the interface, you'll need to bring it down first

```
$ sudo ip link set can0 down
```

- ▶ You can also rename the interface, to have the same label than the CAN bus you're working on

```
$ sudo ip link set can0 name CAN-HS
```

# Setting up the CAN adapter



- ▶ You may also need to set a bigger buffer when sending a large amount of data

```
$ sudo ip link set can0 txqueuelen 1000
```

- ▶ If everything is correctly set, you must get the following output

```
$ sudo ip a | grep can
3: can0: <NOARP,UP,LOWER_UP> mtu 16 qdisc pfifo_fast state UP group default qlen
1000
    link/can
```

# Reading a CAN bus: candump

- ▶ The can-utils library has many tools to work with CAN bus
- ▶ **Candump** display every message going through the bus

```
$ candump -x -e -a can0
can0 TX -- 2e0 [3] 02 06 64
can0 TX -- 130 [3] 02 06 64
can0 RX -- 121 [2] 01 46
can0 RX -- 124 [2] 01 46
can0 TX -- 128 [8] 07 33 68 65 65 6C 70 6F
```

Arbitration ID  
Message length  
Message data

'..d'  
'..d'  
'F'  
'F'  
'3heelpo'

**Options :**  
-x: display RX/TX  
-e: display error frames  
-a : ASCII output

# Reading a CAN bus



- ▶ Filters can be applied to only display specific arbitration ID or a range of ID using masks
- ▶ For each filter, add “,” followed by the desired arbitration ID then “:” and the desired mask  
A binary comparison is made with the mask, only ID matching mask “1” bit are displayed

```
$ candump -x -e -a can0,123:7FF,030:7F0

can0 TX -- 123 [3] 02 06 64          '..d'
can0 RX -- 031 [5] 00 01 02 A6 64      '....d'
can0 RX -- 036 [2] 01 46                  '.F'
can0 RX -- 123 [2] 01 46                  '.F'
can0 TX -- 03F [8] 07 33 68 65 65 6C 70 6F  '.3heelpo'
```

# Write on a CAN bus: cansend



- ▶ **Cansend** is the most basic tool to send data over the CAN bus

```
$ cansend can0 321#c0ff33
```

- ▶ **Mandatory arguments :**

can0: the can bus interface

321#c0ff33: **arbitration ID** in hex followed by a hashtag and **1 to 8 bytes** of data

- ▶ An **empty frame** can also be sent

```
$ cansend can0 321#
```

- ▶ To send a **CAN-FD frame**, use 2 “#” followed by a flag bit (0 by default), then the message

```
$ cansend vcan0 321##0c0ff33
```

## Goals

- ▶ On your CAN-FD adapter board, connect **CAN0** and **CAN1**
- ▶ Using “**ip**” command, configure and activate the two CAN bus with a bitrate of **500 000 kbps** with **FD active**
- ▶ Complete challenges **Ignition - canutils**

- ▶ **Scapy** is a packet manipulation program written in **Python**
- ▶ Very useful to **capture**, **craft** packets on different kind of networks
- ▶ Can load or save **pcap** to interact with **Wireshark**
- ▶ More info on <https://scapy.net/>
- ▶ Has multiple **automotive** libraries 😎  
Complete documentation is available here:  
<https://scapy.readthedocs.io/en/latest/layers/automotive.html>

- ▶ To be able to use **Scapy** with CAN packets, it is mandatory to load at least the layer CAN

```
$ scapy
>>> load_layer("can")
```

- ▶ From a Python script, you can import **Scapy** using

```
from scapy.all import *
```

- ▶ "**Contrib**" are additional modules that extend the capability of **Scapy**. Multiple contribs are available for the automotive, like cansocket which allows to communicate with socketcan sockets, like the one of our CAN adapter

```
$ scapy
>>> load_layer("can")
>>> load_contrib("cansocket")
```

- ▶ Try the following command to send a message on the bus

```
$ scapy
>>> load_layer("can")
>>> load_contrib("cansocket")
>>> s = CANSocket(channel="can0") # add fd=True for CAN-FD support
>>> s.send(CAN(identifier=0x123, data=b'\x01\x02\x03'))
```

- ▶ We load the **can layer** and the **cansocket contrib**, which are mandatory
- ▶ We create a “socket” on our CAN interface
- ▶ Using the **CAN method**, we create a CAN packet and send it through our socket
- ▶ The option **flags='extended'** could be added to our packet to have an **extended ID**

- ▶ **Scapy** has three methods, **recv**, **sr** and **sr1** which means **Receive** and **Send and Receive**. **sr** and **sr1** first send a packet, then capture the result(s)
- ▶ However, with all the traffic on the CAN bus, those methods are useless
- ▶ The **sniff** method fills our needs, try the following commands in your **Scapy** terminal

```
>>> pkts = s.sniff(count=5)
<Sniffed: TCP:0 UDP:0 ICMP:0 Other:5>
>>> for pkt in pkts:
...:     pkt.show()
```



- ▶ **Option** `count` sets the maximum number of CAN frame to capture
- ▶ The **timeout** option (floating number) sets the duration, in seconds, before the function ends
- ▶ Using **prn option** sets a callback to a method or a lambda on the captured frame
- ▶ Try the following command:

```
>>> s.sniff(timeout=10.0, count=50, prn=lambda x: x.show())
```

- ▶ As **Scapy** standard filters are based on **Berkeley Packet Filter (BPF)**, they do not work with the **CAN** layer
- ▶ However, the **cansocket** contrib handles filter like **candump** (identifier + bit mask)
- ▶ Filters have to be set during the **socket initialization**
- ▶ Let's update our socket

```
>>> s.close()
>>> s = CANSocket(channel="can0", can_filters=[{"can_id":0x123, "can_mask":0x7FF}])
>>> s.sniff(timeout=10.0, count=50, prn=lambda x: x.show())
```

# Scapy: CAN - loading/saving captures



- ▶ Scapy supports both **Wireshark** and **candump** logs
- ▶ Using **rdpcap** or **wrpcap**, it is possible to read/write a pcap file

```
>>> pkts = s.sniff(count=50)
>>> wrpcap("./test.pcap", pkts)
>>> pcap = rdpcap("./test.pcap")
>>> pkts
>>> pcap
```

- ▶ Candump logs can only be read using **rdcandump** method

```
>>> pkts = rdcandump("path_to_your_candump.log")
>>> pkts
<candump.log: TCP:0 UDP:0 ICMP:0 Other:52571>
```

## Goals

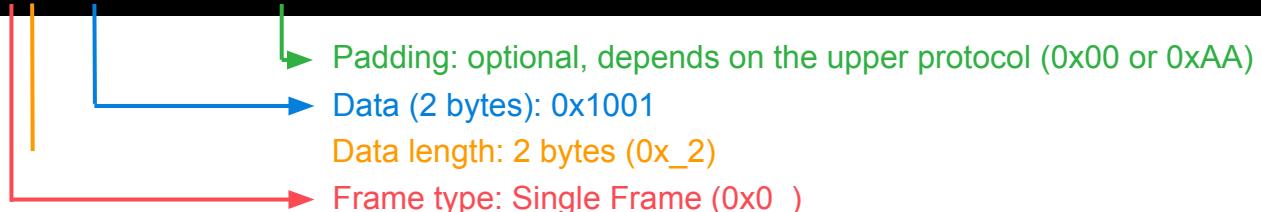
- ▶ can-utils is limited to process complex frames, perform computation on CAN messages or work with diagnostic protocols
- ▶ Various Python modules support CAN messages, **Scapy** is the one we daily use, as it implements higher-level protocols, like **UDS**
- ▶ Complete challenges **CAN 101 - Scapy**

# ISO-TP & UDS

- ▶ ISO-TP protocol allows sending data over the **8 bytes** limit of the standard CAN Bus
- ▶ It can carry up to **4095 bytes** of payload
- ▶ ISO-TP segments messages into **multiple frames**
- ▶ The **high nibble** of the first byte of every frame defines its type
- ▶ **4 values** are possible:
  - ▶ 0: **Single Frame**
  - ▶ 1: **First Frame**
  - ▶ 2: **Consecutive Frame**
  - ▶ 3: **Flow Control Frame**

- ▶ To send up to **7 bytes** using **ISO-TP** protocol, we will use a **Single Frame**
- ▶ The **low nibble** of the **first byte** define the **length** of the data transmitted
- ▶ Example:

```
$ candump -a can0,7e0:7FF
can0 7e0 [8] 02 10 01 00 00 00 00 00      '.....'
```

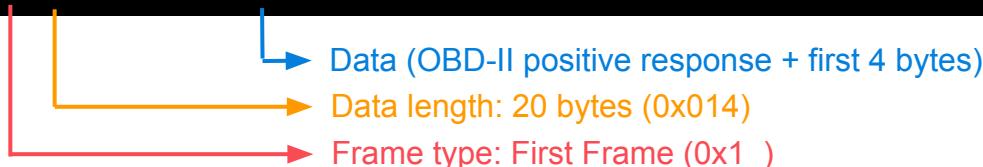


- ▶ Standard **CAN** frame looks like **ISO-TP Single Frame**, you can differentiate them if padding is used

# ISO-TP - Multiple frames: First Frame

- ▶ ISO-TP can send up to **4 095 bytes**. If a message has more than 7 bytes, the **high nibble** of the **first frame** will be **0x1**, which means “**First Frame**”
- ▶ The **low nibble** of the first byte and the **second byte** are the **length** of the transmitted message, from **0x000** to **0xFFFF**
- ▶ The **replying ECU** will wait for a **Flow Control Frame** to send the rest of the message

```
$ candump -a can0,7e0:700
can0 7e0  [8] 02 09 02 00 00 00 00 00      '.....
can0 7e8  [8] 10 14 49 02 41 42 43 44      '..1.abcd'
```



# ISO-TP - Multiple frames: Flow Control Frame



- ▶ To get the **remaining frames** of the message, the querying device has to send a **Flow Control Frame** after receiving the **First Frame**
- ▶ The **second byte** tells the ECU how many frames will be sent without waiting for a new **Flow Control Frame**. Set it to **0x00** for cancelling further control
- ▶ The **third byte** set the delay in milliseconds between two **Consecutive Frames**

```
$ candump -a can0,7e0:700
can0 7e0 [8] 02 09 02 00 00 00 00 00      '.....'
can0 7e8 [8] 10 14 49 02 41 42 43 44      '..1.abcd'
can0 7e0 [8] 30 00 0A 00 00 00 00 00      '.....'
```

- ▶ Interval between two Consecutive Frame (10ms)
- ▶ Flow control: no further control (0x00)
- ▶ Frame type: Flow Control Frame (0x3\_) with Clear to Send status (0x\_0)

# ISO-TP - Multiple frames: Consecutive Frames



- Once the **Flow Control Frame** is received, the ECU will send the rest of the message using **Consecutive Frames**
- The **low nibble** of the first byte will increment and roll from 0x1 to 0xF for each frame of the message

```
$ candump -a can0,7e0:700
can0 7e0 [8] 02 09 02 00 00 00 00 00      '....'
can0 7e8 [8] 10 14 49 02 41 42 43 44      '..1.abcd'
can0 7e0 [8] 30 00 0A 00 00 00 00 00      '....'
can0 7e8 [8] 21 45 46 47 48 48 50 51      '.efghijk'
can0 7e8 [8] 22 52 53 54 55 56 57 58      '.lmnopqr'
```



Frame type: Consecutive Frame (0x2\_)

## Goals

- ▶ Complete challenges **CAN 101 - ISOTP**

- ▶ **UDS** is a mandatory protocol for diagnosis, tuning and update operations on ECUs
- ▶ It uses **Service** and **Sub-Function**
- ▶ Queries are made by the **Tester** (client) to a **Server** (ECU)
- ▶ Each **Server** has its own **Request arbitration ID** and **Reply arbitration ID**
- ▶ **Reply arbitration ID** = **Request arbitration ID** + **0x08** (normally...)
- ▶ For each query, the **Server** replies with a **positive response** (Service code + 0x40) or **negative response** (0x7F)
- ▶ Usual **arbitration ID** range is **0x700** to **0x7FF & 0x18DA0000-0x18DAFFFF**, **0x7DF** being reserved as a broadcast request

## Some useful services

- ▶ **0x10**: Diagnostic Session Control
- ▶ **0x11**: ECU Reset
- ▶ **0x27**: Security Access
- ▶ **0x29**: Authentication
- ▶ **0x3E**: Tester Present
- ▶ **0x22**: Read Data By Identifier
- ▶ **0x23**: Read Memory By Address
- ▶ **0x2E**: Write Data By Identifier
- ▶ **0x2F**: Input/Output Control by Identifier
- ▶ **0x3D**: Write Memory By Address
- ▶ **0x31**: Routine Control
- ▶ **0x34**: Request Download
- ▶ **0x35**: Request Upload

## Negative Response Code (NRC)

- ▶ **0x10**: General Reject
- ▶ **0x11**: Service Not Supported
- ▶ **0x12**: Sub-function Not Supported
- ▶ **0x13**: Incorrect Message Length or Invalid Format
- ▶ **0x22**: Conditions Not Correct
- ▶ **0x24**: Request Sequence Error
- ▶ **0x31**: Request Out Of Range
- ▶ **0x33**: Security Access Denied
- ▶ **0x35**: Invalid Key
- ▶ **0x36**: Exceeded Number of Attempts
- ▶ **0x7E**: Sub-Function not Supported in Active Session
- ▶ **0x7F**: Service Not Supported in Active Session

And much more: [https://en.wikipedia.org/wiki/Unified\\_Diagnostic\\_Services](https://en.wikipedia.org/wiki/Unified_Diagnostic_Services)

[https://automotive.softing.com/fileadmin/sof-files/pdf/de/ae/poster/UDS\\_Faltposter\\_softing2016.pdf](https://automotive.softing.com/fileadmin/sof-files/pdf/de/ae/poster/UDS_Faltposter_softing2016.pdf)

- ▶ **UDS** request/response are send using the **ISOTP** protocol
- ▶ The first byte of the payload is the **Service**
- ▶ Other bytes depend on the requested **Service**
- ▶ Most of the UDS implementation requires **padding**

```
$ candump can0,7e0:7FF
can0 7e0 [8] 02 10 01 AA AA AA AA AA
# Diagnostic session control with SubFunction 01 (defaultSession)
can0 7e0 [8] 03 21 F1 90 AAAA AAAA
# Read data by identifier: DID 0xF190
```

- ▶ Multiple **automotive contribs** exist in Scapy, one of them handle the **UDS protocol**

```
>>> load_contrib("isotp") # Loading ISOTP contrib is required to create ISOTP sockets
>>> load_contrib("automotive.uds")
```

- ▶ You can craft a **UDS message** calling the related **UDS Service constructor**

Reminder: if you're running Scapy from the terminal, the **autocomplete** using "tab" works

```
>>> UDS_          # Press tab to see all the supported services
>>> ls(UDS_DSC)   # ls command lists all the arguments
diagnosticSessionType: ByteEnumField           = ('0')
>>> session = UDS_DSC(diagnosticSessionType = 2)
>>> isotpsocket.send(UDS()/session)
>>> # An UDS Service has to be pack into an UDS frame to be sent: UDS/UDS_xx()
```

▶ <b>0x10:</b> Diagnostic Session Control	<b>UDS_DSC</b>
▶ <b>0x11:</b> ECU Reset	<b>UDS_ER</b>
▶ <b>0x27:</b> Security Access	<b>UDS_SA</b>
▶ <b>0x3E:</b> Tester Present	<b>UDS_TP</b>
▶ <b>0x22:</b> Read Data By Identifier	<b>UDS_RDBI</b>
▶ <b>0x23:</b> Read Memory By Address	<b>UDS_RMBA</b>
▶ <b>0x2E:</b> Write Data By Identifier	<b>UDS_WBDI</b>
▶ <b>0x2F:</b> Input/Output Control by Identifier	<b>UDS_IOCBI</b>
▶ <b>0x3D:</b> Write Memory By Address	<b>UDS_WMBA</b>
▶ <b>0x31:</b> Routine Control	<b>UDS_RC</b>
▶ <b>0x34:</b> Request Download	<b>UDS_RD</b>
▶ <b>0x35:</b> Request Upload	<b>UDS_RU</b>

# Scapy: UDS - automatic NRC description



- When creating the ISO-TP socket with Scapy, adding **basecls=UDS** option give a full support of the **UDS protocol**, even the **NRC** automatic translation

```
>>> isotpsocket = ISOTPSocket("can0", tx_id=0x7e0, rx_id=0x7e8, padding= True,  
basecls=UDS)
```

- Now try an **unsupported request** on the **ECU**

```
>>> isotpsocket.sr1(UDS()/UDS_SA(securityAccessType = 0xFF), timeout=1.0)  
Begin emission:  
Finished sending 1 packets.  
Received 1 packets, got 1 answers, remaining 0 packets  
<UDS service=NegativeResponse |<UDS_NR requestServiceId=SecurityAccess  
negativeResponseCode=subFunctionNotSupported>
```

- ▶ Using the **UDS\_NR** as a constant, you can check if the captured packet is an error, without looking at the packet data

```
>>> pkt = isotpsocket.sr1(UDS/UDS_SA(securityAccessType = 0xFF), timeout=1.0)
Begin emission:
Finished sending 1 packets.
Received 1 packets, got 1 answers, remaining 0 packets
>>> pkt == UDS_NR # UDS_NR in pkt also works
True
>>> pkt.show()
```

## Goals

- ▶ This training does not aim to make you UDS experts, but we will use few basic Services in the various
- ▶ Complete challenges **CAN 101 - UDS**

# Automotive Ethernet

# Automotive Ethernet: need for speed



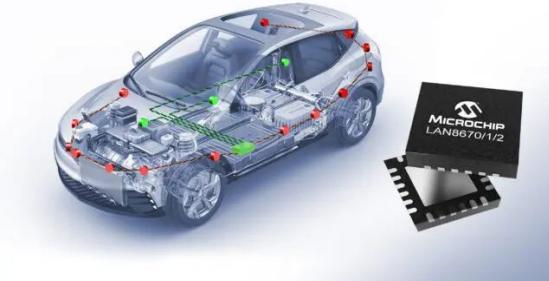
Illustration: [\[link\]](#)

- ▶ As cars are becoming more and more **complex** (assisted/autonomous driving), there is a growing need for:
  - ▶ **Low-latency**
  - ▶ **Robust links** over simple wires
  - ▶ **Flexible technologies** that cover multiple use-cases



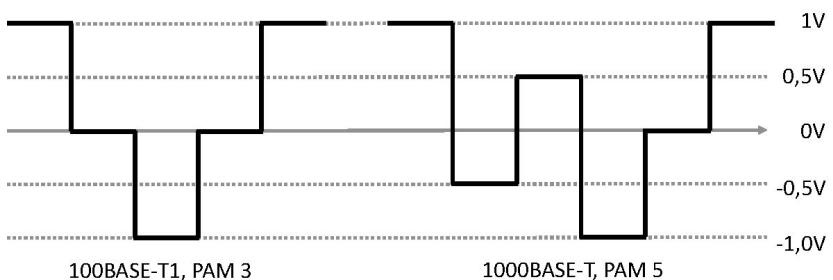
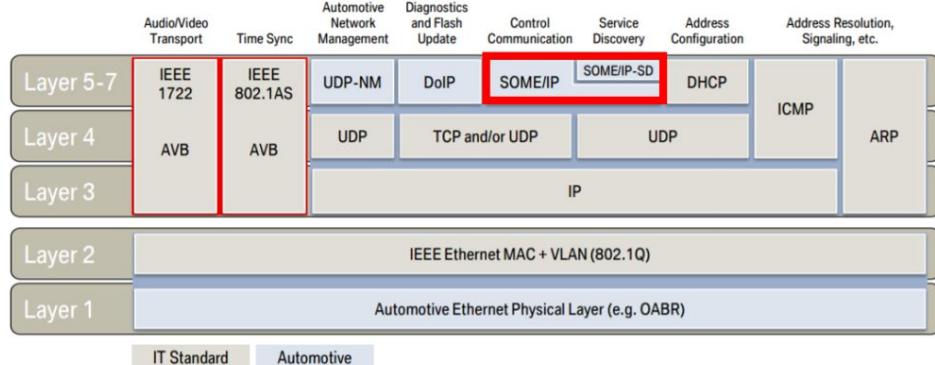
# Automotive Ethernet: two standards

- ▶ First implementation: **100/1000Base-T1**
- ▶ Defined by **IEEE 802.3bw 2015**
- ▶ “Classical” **point-to-point** network
  
- ▶ Evolution: **10Base-T1S**
- ▶ Defined by **IEEE 802.3cg 2020**
- ▶ **Multidrop** network



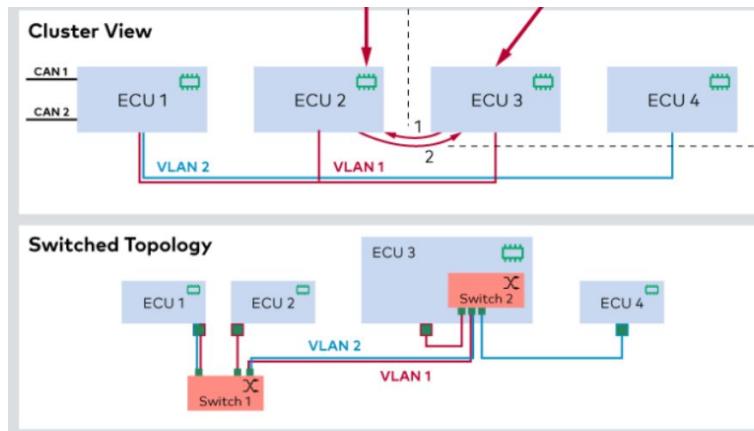
# Difference between Ethernet & 100/1000Base-T1

- Only the **physical** layer differs:
  - Uses single differential **unshielded copper twisted pair**
  - Uses **PAM-3** signalling
  - Maximum length is **15 m**
  - Connectors** are not defined (no RJ45 !)
  - A node is set as **Master**, the other as **Slave**, to handle **echo cancellation**



# Network topology

- ▶ **ECUs** are linked **port to port** or through **switches**
- ▶ An **ECU** can be a **switch** (gateway)
- ▶ Several **VLANs** are used for **security** or to define different levels of **quality of services**

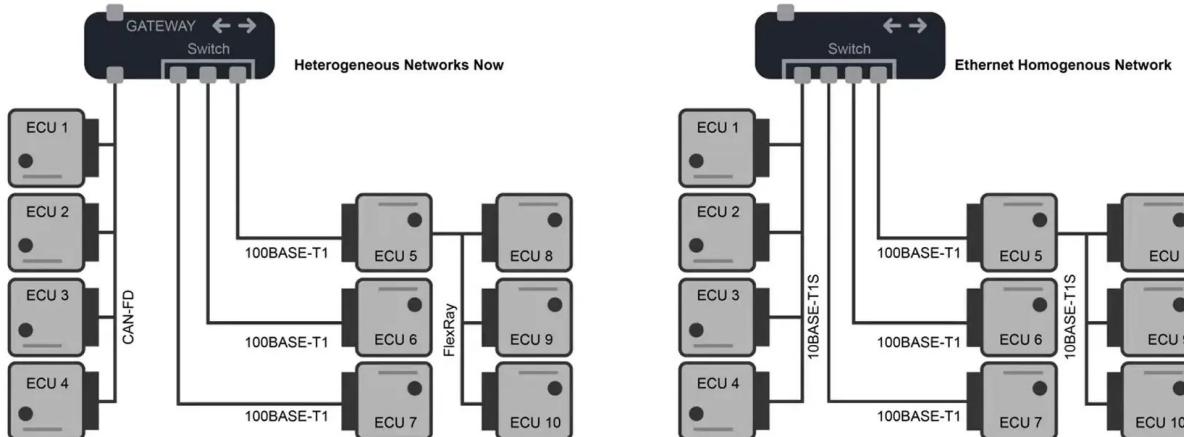


# 10Base-T1S Automotive Ethernet



Illustration: [\[link\]](#)

- ▶ Allows **2 to 8 nodes** to communicate over a **single twisted pair**, up to 25m
- ▶ Aims to replace classical automotive networks, like CAN, having an all-Ethernet network

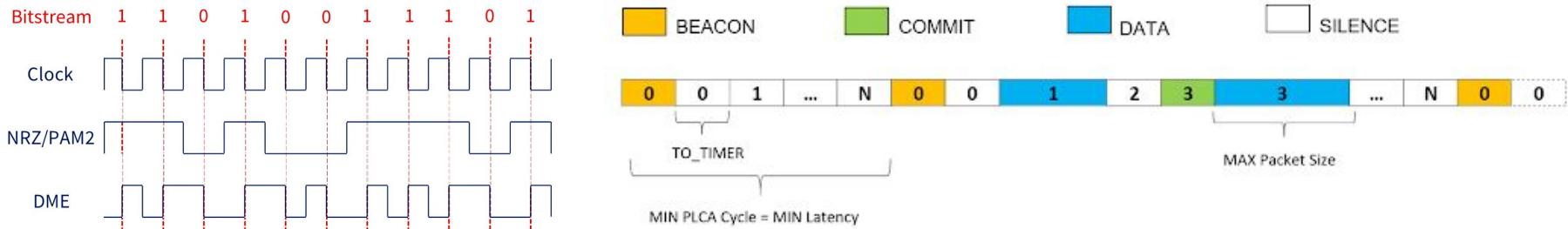


# 10Base-T1S Automotive Ethernet



Illustration: [\[link\]](#) & [\[link\]](#)

- Also uses single differential **unshielded copper twisted pair**
- But relies on **Differential Manchester Encoding (DEM)** signalling
- Bus is terminated by **100 ohms resistors**
- Each **node** has an **ID**, 0 being for the **Master**, for the **Physical Layer Collision Avoidance (PLCA)**
- The **Master** send periodic **beacon**. **Slave** nodes are given a **transmit opportunity** in order of their ID
- A **silence** (~20 bits) is when a **node** has **no data to transmit**. It could also send a **commit** to buy additional time to transmit data

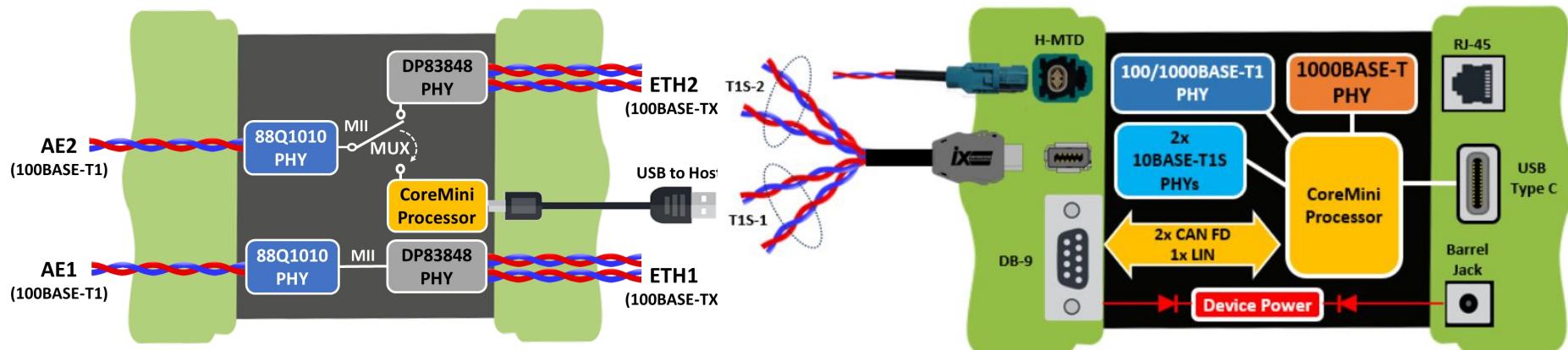


# Connecting to an Automotive Ethernet network



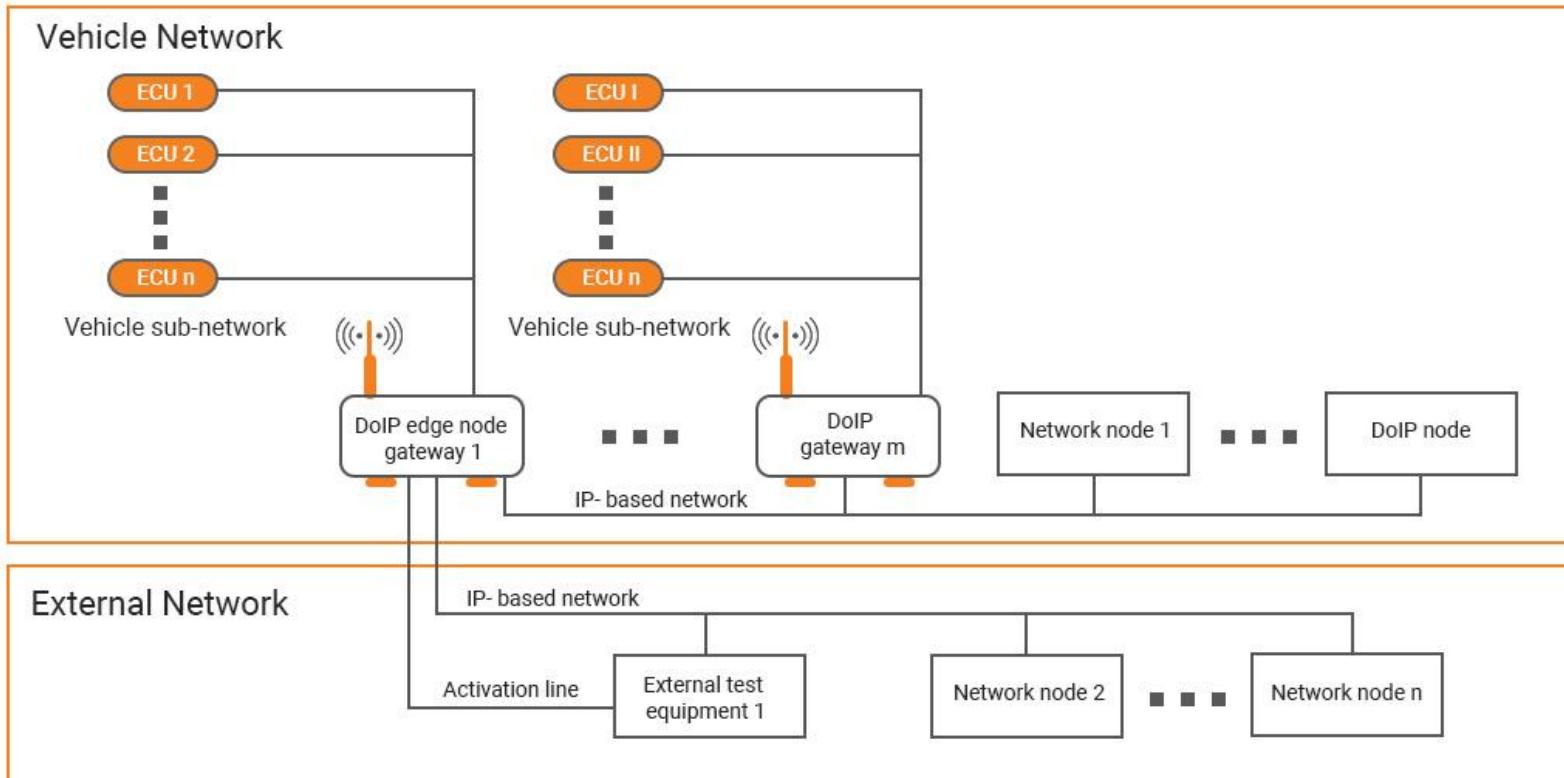
Illustration: [link](#) & [link](#)

- ▶ To connect to an automotive Ethernet network, a **Media Independent Interface (MII)** is required
- ▶ It **bridges** classical and automotive ethernet **physical layers** so you can plug an RJ-45

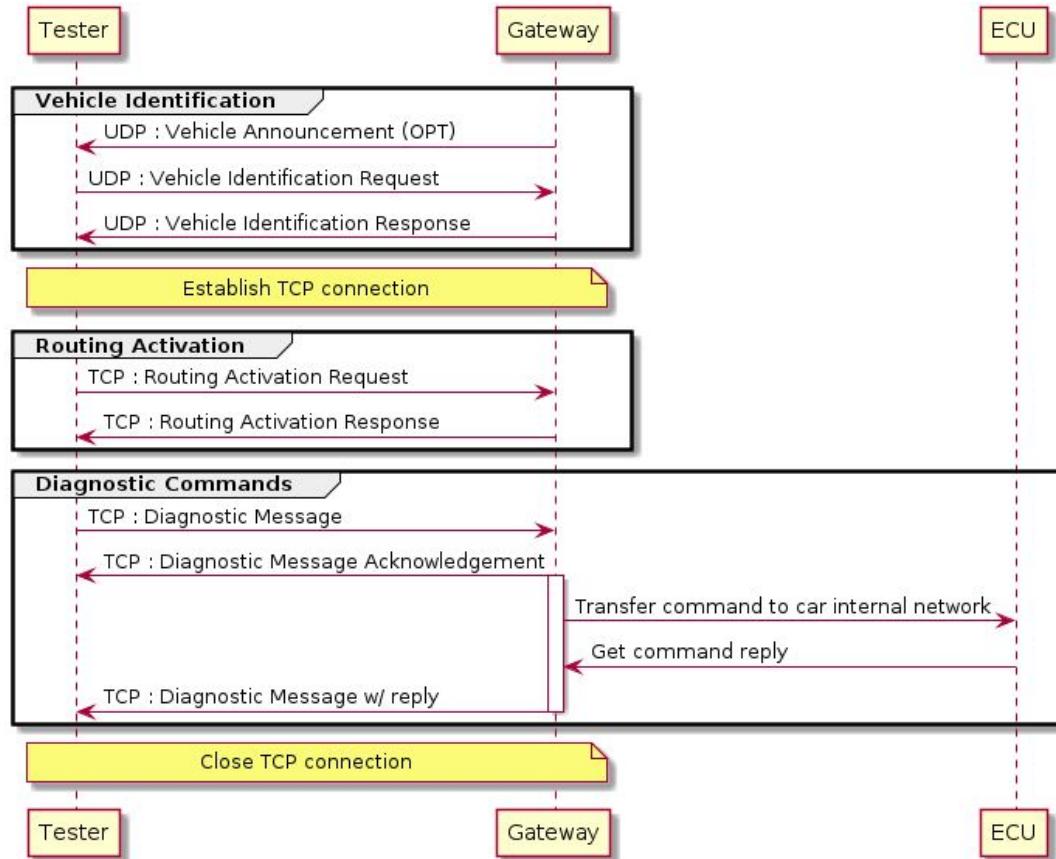


# Automotive Ethernet DoIP

- ▶ **DoIP** (Diagnostics Over IP) allows **remote** and **quicker** diagnostic of a car (**ISO 13400**)
- ▶ It's a **transport protocol** for diagnostic services like **UDS** over IP
- ▶ It also **manages** specific **services** like:
  - ▶ Vehicle Identification
  - ▶ Routing Activation
  - ▶ Node information
  - ▶ Aliveness Mechanism
- ▶ It uses both **TCP** and **UDP**
- ▶ Must use port **13400**



# Diagnostics Over IP - Flowchart



# Diagnostics Over IP - Message



8 bits	8 bits	8 bits	8 bits
Protocol Version (0x02)	Inverse Protocol Version (0xFD)		Payload Type (0x8001)
Payload Length			
Payload			

# Diagnostics Over IP: payload structure



- ▶ An **ECU** is identified by its 2 bytes **Logical Address**
- ▶ **GW/Node Logical Addresses** could be obtained using **Vehicle Identification Requests**
- ▶ **Manufacturer Specific Addresses** are in range **0x0001 - 0x0DFF & 0x1000 - 0x7FFF**

Item	Position (Byte)	Length (Byte)
Source Address	0	2
Target Address	2	2
Data	4	...

- ▶ **0x0001** : Vehicle Identification Request Message
- ▶ **0x0002** : Vehicle Identification Request Message with EID <sup>1</sup>
- ▶ **0x0003** : Vehicle Identification Request Message with VIN
- ▶ **0x0004** : Vehicle Announcement Message/Vehicle Identification Response
- ▶ **0x0005** : Routing Activation Request
- ▶ **0x0006** : Routing Activation Response
- ▶ **0x0007** : Alive Check Request
- ▶ **0x0008** : Alive Check Response
- ▶ **0x4001** : Diagnostic Entity Status Request
- ▶ **0x4002** : Diagnostic Entity Status Response
- ▶ **0x8001** : Diagnostic Message
- ▶ **0x8002** : Diagnostic Message Positive Acknowledgement
- ▶ **0x8003** : Diagnostic Message Negative Acknowledgement

*1. Entity Identifier, most of the time the MAC address*

# Diagnostics Over IP: sending a DoIP request w/ Scapy



- ▶ Using “**automotive.doip**” contrib we can craft/decode packets
- ▶ Reminder: to use raw **network interfaces**, scapy has to be run as “root”

```
>>> load_contrib("automotive.doip")
>>> s = L3RawSocket(iface="enp0s3")
>>> doip = DoIP(payload_type=0x0003, vin=b'VIN1234567890ABCD')
>>> resp = s.sr1(IP(dst="192.168.11.123")/UDP(dport=13400)/doip, timeout=2)
```

- ▶ Before sending **Diagnostic Message**, a route must be set over **TCP**
- ▶ Using payload type **0x4001**, the tester must send a valid **Logical Address** and an **Activation Type**
- ▶ If the route is correctly set, the **DolP** gateway/node will return its **Logical Address**
- ▶ When creating a **DolP** TCP socket using `DolPSocket`, Scapy will by default set a **Source Address 0xE80** and an **Activation Type 0x00**

```
>>> load_contrib("automotive.dolp")
>>> socket = DolPSocket("192.168.11.123", source_address=0xE80,
activation_type=0x00)
>>> socket = DolPSocket("192.168.11.123") # Does the same
```

# Diagnostics Over IP: sending a DoIP message



```
>>> load_contrib("automotive.uds")
>>> load_contrib("automotive.doip")
>>> uds = UDS()/UDS_DSC(diagnosticSessionType= 0x01)
>>> doip = DoIP(payload_type=0x8001, source_address=0xe80, target_address=0x17ea)
>>> socket = DoIPSocket("192.168.11.123")
>>> resp = socket.sr1(doip/uds, timeout=2)
```

## Goals

- ▶ Complete challenges **Ignition - Automotive Ethernet**

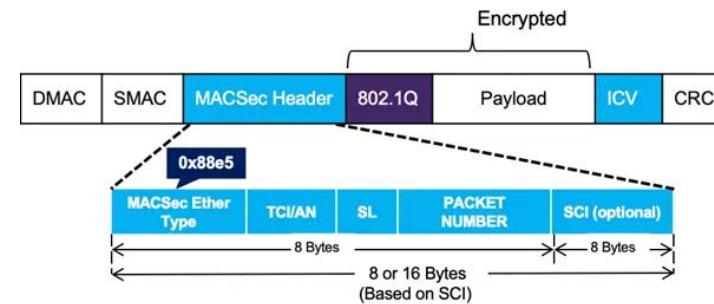
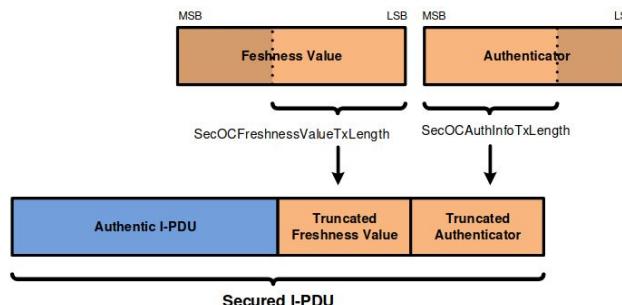
# Automotive security: good practices

# Automotive network security: good practices



Illustration: [link](#) & [link](#)

- ▶ CAN networks have known vulnerabilities, including:
  - ▶ Non encrypted data and non authenticated sender
  - ▶ Replayable messages
- ▶ **AutoSAR** implements **SecOC** to authenticate CAN messages
- ▶ Using **TLS encryption** is also recommended in Automotive Ethernet networks to prevent **man-in-the-middle** attacks
- ▶ High-end designs already use **MACSEC**



# Thank you

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